

By KS2, pupils should be demonstrating proficiency in Fundamental Movement Skills. Pupils should continue to progress and demonstrate proficient Motor Competence. Increased attention towards Rules, Strategies and Tactics. Increased emphasis on Healthy Participation. Making safe long-term decisions and developing an understanding of the relationships between physical activity and its effect on the body.

National Curriculum – Statutory Framework

Pupils should be taught to:

2a: Use running, jumping, throwing, and catching in isolation and in combination.

2b: Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending.

2c: Develop flexibility, strength, technique, control, and balance.

2d: Perform dances using a range of movement patterns.

2e: Take part in outdoor and adventurous activity challenges both individually and within a team 2f: Compare their performances with previous ones and demonstrate improvement to achieve their personal best. All schools must provide swimming instruction either in key stage 1 or key stage 2.

Pupils should be taught to:

1d: Swim competently, confidently, and proficiently over a distance of at least 25 metres.

1e: Use a range of strokes effectively.

1f: Perform safe self-rescue in different water-based situations

KS2 Overview of Units of Learning

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
LKS2	Cycle A	Invasion Games - Football	Invasion Games - Rugby	Net/Wall - Tennis	Striking and Fielding - Cricket	Athletics	OAA
		Gymnastics	Dance	Swimming	Swimming	Gym	Dance
	Cycle B Invasion Games - Hockey Invasion Games - netball		Volley Ball	Striking and Fielding - Rounders	Athletics	Golf – Target games	
		Gymnastics	Dance	Swimming	Swimming	Gym	Dance
UKS2	Cycle A	Invasion Games - Football Invasion Games -		Net/Wall - Tennis	Striking and Fielding - Cricket	Athletics	OAA
			basketball				
		Swimming – <u>see</u>	Swimming	Gymnastics	Dance	Dodge Ball – Target Games	Handball
	swimming doc						
	Cycle B Invasion Games - Hockey Invasion Games - netball I		Invasion - Rugby	Striking and Fielding - Rounders	Athletics	Volley ball	
		Swimming	Swimming	Gymnastics	Dance	Gym	Dance



				Life Skill	ls – Declarative Knowledge					
$\sum \zeta$		Hea	alth and Fitness			Citizenship				
<u>></u>	Health Fitness and Well-	Body Awareness	wareness Warm up and Cool Down Safety		Evaluation and Feedback	Peer and	Leadership and Team work	Measuring and		
	being					Reciprocal		Improving		
						Coaching				
Years 3/4	 Understand the 	 Move in a way 	•Create short warm up routines that	 Coordinate 	•Compare your performance with previous ones	•Share, discuss	•Work effectively as part of	•Develop an		
	importance of being	that reflects the	follow basic principles e.g., raises	lifting and	and demonstrate improvement to achieve your	and apply	a team, recognising success.	understanding of		
	physically fit and how	music.	body temperature, mobilise joints	moving	personal best.	techniques with	Share ideas in small groups,	how to improve		
	physical activity can	 Understand how 	muscles.	apparatus in a	 Watch and evaluate the success of games and 	others.	working together to create a	in different		
	contribute to a healthy	the muscles work,	•Suggest ideas for warming up and	safe and	good performance and explain why a performance	•Understand how	routine incorporating	physical activities		
	lifestyle.	e.g., work by	explain your choices.	sensible way.	is good.	to improve in	different elements.	and sports.		
	•Develop physical fitness	getting shorter,	 Know what makes a good warm 		 Identify what they have done well and adapt 	different physical	•Communicate, collaborate,			
	and be able to describe its	relax by getting	down e.g., it calms the body,		plans for future challenges.	activities and	and compete with others.			
	importance in	longer.	prevents stiffness, settles the mind.		•Recognise and evaluate performances providing	sport and discuss	•Adapt games and activities			
	orienteering.	 Explain how your 	Safety		constructive feedback.	with others.	making sure everyone has a			
	•Know how handball helps	body reacts and	•Demonstrate an appreciation of		 Identify strengths and weaknesses of your own 		role to play.			
	your fitness and health.	feels when taking	safety when using apparatus and		and other performances and explain your	•Engage in	•Work within a team,			
	Recognise exercise and	part in different	equipment.		reasoning.	reciprocal	leading, trusting others, and			
	activities that help	activities and	•Follow instructions to complete a		•Engage in constructive feedback. •Identify which	teaching, taking	valuing each other.			
	strength, speed, and	undertaking	task.		aspects of a performance were performed	turns to teach				
	stamina.	different roles.	•Understand how to play in a safe		consistently, accurately, fluently, and clearly; being	each other a new				
	 Develop physical 		way.		able to provide constructive feedback.	skill or tactic.				
	characteristics needed for		•Demonstrate an appreciation of		•Give feedback to individual, team, and your own					
	the game, e.g., speed,		safety when lifting, moving, and		performance, describing the best points,					
	fitness, agility		placing apparatus and equipment.		suggesting how to improve, and commenting on					
			•Play games in a safe and fair		techniques and tactics					
			manner.							



	Progression (ensure pupils progress and	Key Unit Objectives – Key	Prior Learning – from LKS2 progression maps	Key Vocabulary	Resources and	Declarative Knowledge	Procedural Knowledge
	move forward throughout their primary school years)	components addressed to achieve success throughout the unit)			Equipment	(Knowing what) - Factual knowledge concerning movement, rules, tactics, strategies, health and participation. Best practiced through spoken or written observations of a practical demonstration.	(Knowing how) - Knowing how to apply declarative facts. Best practiced through demonstration or participation.
Athletics	 Understand and apply appropriate pace and judgement for the running distance to be covered. Run, jump, catch and throw in isolation and combination. Combine and perform skills with control. Demonstrate a range of throwing actions e.g. push, pull, sling - using different equipment. Choose the appropriate speed to run at for the distance to be covered. Understand and apply the appropriate throwing and jumping technique to achieve maximum distance and height. Select and apply skills that meet the needs of the situation combining and performing each skill with control and speed. 	 To use the correct combination of jumps to complete the triple jump. To compete in long distance running. To compete in short distance races. To use a run up when throwing. To practise to improve throwing distance. To use a run up when jumping. 	 Apply and develop a broad range of athletic skills in different ways. Show control, coordination and consistency when running, throwing and jumping. Choose the appropriate running speed to meet the demand of the task. Understand the pace judgement when running over an increased distance choosing the appropriate speed to meet the demand of the task. Combine basic jump actions to form a jump combination using a controlled jumping technique. 	Athletics Jumping Throwing Running Co-ordination Movement Measurements Timing Technique -	Athletic throwing equipment Balls, beanbags, Quoits Cones Marker spots Hoops Bibs Measuring tape	 know that there is a range of throwing actions e.g., push, pull, sling, using different equipment. know when to apply appropriate pace judgement for the running distance to be covered. know when to apply the appropriate throwing and jumping technique to achieve maximum distance and height. 	 know how to run, jump, catch and throw in isolation and combination. know how to combine and perform skills with control. know how to apply skills that meet the needs of the situation, combining and performing each skill with control at speed. know how to choose the appropriate speed to run at for the distance to be covered.
	 Football Apply basic principle for attacking – use a variety of tactics to keep possession of the ball. Apply basic principle for defending – defend by marking, covering and tracking opponents as appropriate. Participate in competitive games, modified where appropriate. Understand the positions in a team and the roles they play; and choose different formations to suit the needs of the game. Develop control and confidence whilst performing skills at speed. Change speed and direction to get away from a defender. Keep possession of the ball when faced with opponents. Adapt games and activities making sure everyone has a role to play. 	 To pass the ball to team mates in game situations. To dribble the ball whilst under pressure. To defend in a team. To compete in games. To decide on ways to attack when playing games. To decide on ways to defend in games. 	 Move the ball keeping it under control whilst changing direction. Pass/send a ball with increasing accuracy and at different speeds. Shoot/score with some success. Challenge a player in possession of the ball. Apply basic principles for attacking and defending – finding space (attacking), challenge a player in possession (defending). Employ and explain simple tactics in game situations. Receive a ball under control. 	Football Passing Attacking Defending Throwing Control Saving Tackle Scoring Aim Dribbling Turning Direction	Footballs Goals Bibs Cones Marker spots	 know that working well as part of a team will contribute to success. know that to using different skills will help keep possession of the ball. know that tactics can help keep possession of the ball. understand the positions in a team and the roles they play. know that there are different ways to defend individually and as a team. know that there are different ways to attack individually and as a team know that there are defensive duties in tag rugby and the process of tagging (tag rugby). understand to importance of 	 know how to keep good control when performing skills at speed. know how to perform skills (e.g., passing) with accuracy, confidence, and control, and increasing speed. know how to confidently change speed and direction to get away from a defender. know how to keep possession of the ball when faced with opponents. know how to combine and perform skills with control, adapting them to meet the needs of the situation. know how to work effectively as part of a team. know how to participate in competitive games, modified where appropriate.



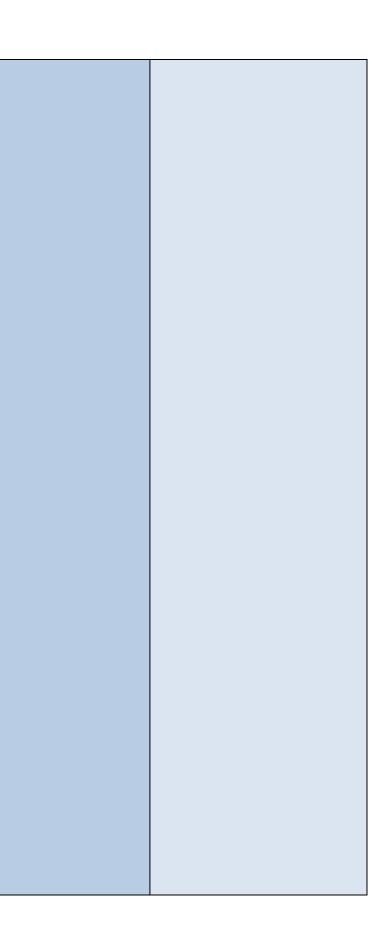
-	HOOK					
	 Rugby To pass and catch the ball whilst running at different speeds. Keep control of the ball when running and passing, ensuring passing is accurate. Understand the defensive duties in tag rugby and the process of tagging. Understand the importance of keeping in a line in both attacking and defending plays. Use tactics in games to achieve success as a team. Participate in competitive games, understand the rules of the game and participate in full games playing fairly. Use simple tactics in games to achieve success as a team. Carefully consider the best way to score a try and win the game, remembering to find and use space when running. 	 To travel at speed wit a ball. The dodge and fake passes when running with the ball. To catch the ball whils under pressure. To watch and evaluate the professional game To decide on ways to attack when playing games. To decide on the best way to defend in games. 	 from your opponent and keep control of the ball when running. Learn how to pass in rugby, catching successfully and improving skills whilst on the move. Move forward to attack as part of a team – running in a line. To work as a team when defending, keeping in a line, successfully scoring tries, tagging opponents and passing the ball backwards to a teammate. To begin to understand and follow the rules of tag rugby. Improve decision making skills and chose the right 	Rugby Tag Pass Share Defend Mark Attack Dummy Share -	Rugby balls Cones Tag belts Marker spots Bibs Hoops	keeping in a lin and defending • know when t formations that and make ame everyone has a • know when t for attacking. • know when t activities maki has a role to p • know when t of the ball whe opponents. • know when t principles in ga including mark covering, to ga • know when a use in games t as a team. • consider the
	 Netball Choose different formations to suit the need of the game. Work effectively as a team. Use a variety of tactics to keep possession of the ball, applying principles of attacking. Use the defending principles in game situations including marking, tracking and covering to gain possession. Increase accuracy and confidence of passing and shooting skills. Use a variety of skills to keep the ball, thinking about moving towards goal, different positions and the use of space. 	 To pass the ball in a variety of different ways with confidence and control. To move with the ball at speed. To mark, track and cover when defending To keep possession of the ball when faced with opponents. To work together as a team showing good awareness of others. Apply basic principles for attacking and defending in game situations. 	 Shoot and score with increasing accuracy. Use a range of tactics, including finding space, to keep possession of the ball to shoot/score and make it difficult for opponents. Develop the understanding of the importance of speed when playing invasion games. Pass and receive the ball with control. Select passes that keep possession. 	Ball Control Speed Direction Passing Pass Chest pass Bounce pass Technique Aim Accuracy Teamwork Shoot Score Power Rules	Netballs Hoops Netball nets Cones Bibs Marker spots	and win the ga to find and use running.

line in both attacking	
ng plays (tag rugby).	
n to choose	
hat suit the game	
nendments ensuring	
s a role to play.	
to apply principles	
to adapt games and	
king sure everyone	
play.	
to keep possession	
hen faced with	
to use the defending	
game situations,	
rking, tracking, and	
gain possession.	
and what tactics to to achieve success	
s to achieve success	
e best way to score	
game, remembering	
ise space when	



Invasion Games

S	CHOOL				
	Basketball	1: To confidently pass the	 Move the ball keeping it under control whilst 	Mark	Basketballs
	 Explain how your body reacts and feels 	ball	changing direction.	Evaluate	Marker spots
	when taking part in different activities and	2: To move with the ball at	 Pass, shoot and receive a ball with increasing 	Tactics	Basketball
	undertaking different roles.	speed.	accuracy, control and success. Pass in different ways	Double Dribble	hoops (if
	 Learn how to evaluate and recognise 	3: To mark, track and cover	e.g. high, low, fast, slow.	Foul / Hold	available)
	success, explain why a performance is good.	when	•Find and use space in game situations and work	Awareness	Cones
	 Understand how physical activity can 	4: To keep possession of	well as part of a team.	Attack / Defend	Marker spots
	contribute to a healthy lifestyle.	the ball when faced with	•Use a range of tactics to keep possession of the	Principles	Bibs
	 Perform skills (e.g. passing) with accuracy, 	opponents.	ball; and explain simple tactics in game situations.		
	confidence and control, and increasing	5: To work together as a	 Explain and apply basic attacking and defending 		
	speed.	team, showing good	principles.		
	 Work effectively as part of a team and keep 	awareness of	•Identify what you need to practice to improve your		
	possession of the ball when faced with	6: Apply some basic	performance.		
	opponents.	principles for attacking and	• Describe how your body feels when exercising and		
	 Apply basic principle for attacking – Using 	defending in game	understand the link between heart rate and		
	skills to keep possession of the ball.	situations.	breathing when exercising		
	 Begin to apply defending principles in 				
	games; Communicating well as a team to				
	regain possession of the ball.				
	Hockey	1. To play games	 Move the ball keeping it under control whilst 	Hockey	Balls
	 Choose different formations to suit the 	understanding	changing direction.	Passing	Hockey sticks
	needs of the game and choose skills that	different positions and	 Perform basic skills needed for the game with 	Dribbling	Cones
	meet the need of the situation.	roles.	control and accuracy.	Shoot	Marker spots
	 Adapt games and activities making sure 	2. To use different passes	 Pass, shoot and receive a ball with increasing 	Stick	Bibs
	everyone has a role to play.	whilst on the move.	accuracy, control and success.	Control	
	 Perform skills (e.g. passing) with accuracy, 	3. To shoot with	•Apply basic principles for attacking and defending –	Teamwork	
	confidence and control whilst developing	confidence and	finding space (attacking), challenge a player in	Speed	
	technique and performing at speed.	control.	possession (defending).	Direction	
	 Apply basic principle for attacking in games 	4. To dribble a ball at	•Explain simple tactics in game situations.	Decision making	
	 choosing when to pass or dribble to keep 	speed whilst changing	 Develop control and technique. 	Aim	
	possession of a ball. Keep possession of the	direction.		Turn	
	ball when faced with opponents.	5. To decide the best way		Stop possession	
	 Apply basic principles for defending in 	to defend in a game		Slap pass	
	games defend by marking, covering and	situation.		Push pass	
	tracking opponents as appropriate.	6. To decide the best way		Attack	
	 Participate in competitive games, modified 	to attack in a game		Defence	
	where appropriate.	situation.			
	 Use different skills to keep possession of a 				
	ball as part of a team. Change speed and				
	direction to get away from a defender.				





Net/Wall

	Handball	1.	To pass/send a ball	•Get into good positions to pass and retrieve the	Ball	Handballs		
	 Develop control whilst performing skills at 		whilst on the move.	ball. Pass the ball using different techniques.	Control	Bibs		
	speed	2.	To shoot whilst under	• Develop set moves that can be used in attacking	Throw	Cones		
	 Understand there are different ways to 		pressure.	play.	Catch	Marker spots		
	defend choose and apply a range of tactics	3.	To pass the ball over	•Showing growing control and consistency in games.	Dribbling			
	and strategies when defending including		different distances	•Keep and follow the rules of the game.	Retrieve			
	how to mark a player and space.		whilst moving.	•Choose and adapt techniques and tactics to keep	Space			
	 Understand there are different ways to 	4.	To decide on ways to	possession of the ball and give you a chance to shoot	Hands			
	attack as a team, choose and apply a range		attack during games.	or score.	Accuracy			
	of tactics and strategies when attacking.	5.	To decide on ways to	•Keep the ball under control, passing and retrieving	Aim			
	 Combine and perform skills with control, 		defend during games.	with increasing accuracy.	Power			
	adapting them to meet the needs of the	-	To play handball games	•Choose space/positions where you can receive a	Intercept			
	situation.		against others.	pass or to support a teammate.	Support			
	 Perform skills such as passing and shooting 				-			
	with accuracy, control and confidence.							
	 Change speed and direction to get away 							
	from a defender.							
	Tennis	1.	To know and describe	•Perform basic skills needed for the games with	Swing	Cones	•know the benefits of having a	•know how to use the correct
	•Hit the ball with purpose, varying speed,		the correct grip and	control and accuracy including hitting a ball towards	Cooperative play	Tennis rackets	good ready position/stance	footwork to hit the ball/shuttle
	height and direction.		stance when holding a	a target, throwing and stopping the ball.	Aim	Tennis balls	during a rally.	with good technique.
	•Direct the ball towards the opponent's		racket.	•Perform a basic forehand action with accuracy and	Movement	Nets	•know when to apply principles	 know how to participate in
	court or target area.	2.	To adopt a good ready	control.	Direction	Marker spots	suitable for attacking, e.g.,	competitive games, modified
	 Perform skills such as forehand and 		position.	•Throw, send, hits a ball into space at different	Partner		identifying gaps	where appropriate.
	backhand shots with control and confidence.	3.	To play shots on the	speeds and heights to make it difficult for your	Send		•know when to apply principles	 know how to direct a
	 Play shots on the forehand and backhand 		forehand and backhand	opponent.	Cooperate		suitable for defending e.g.,	ball/shuttle to a target area.
	side of your body.		side of the body.	•Begin to apply basic movements in a range of	Rally		position on court.	 know how to perform
	•Direct the ball towards the opponent's	4.	To use a variety of	activities and in combination.	Catch		•know when to perform tactical	consistently (resulting in longer
	court or target area.		different shots and	•Apply basic principles for attacking including finding	Court target		serves to help deceive opponents	rallies).
	• Participate in competitive games, modified		serves hitting with	space in game situations.	Power		and score points.	 know how to keep a good grip
	where appropriate.		increasing consistency.	•Keep a rally going using a range of shots.	Accuracy			on the racket to be able to play
	 Adopt a good ready position and show 	5.	To employ tactics in	•Compete with others – keeping and following the	Space			both a forehand and a backhand.
	good position on court.		games.	rules of the game.	Free space			 know how to perform a
	•Use good footwork that allows the ball to	6.	To participate in games		Control			backhand and forehand shot with
	be hit with good technique.		following the rules and		Racket			confidence.
	 Apply principles of attacking. 		scoring correctly.		Free space			•know how to hit the shuttle
5	•Identify spaces and understand the tactic of				-			whilst on the move (badminton).
5	hitting into gaps.							 know how to perform a
2								

6



S	CHOOL						
	Badminton	1.	To know and describe	•Continue to improve control of the shuttle with and	Badminton	Badminton	
	•Experiment with the racket using different		the correct grip and	without the racket developing different movements	Serve	rackets	
	skills. Play shots at different height, direction		stance when holding a	and skills to play varied types of shot including a	Net	Nets	
	and speed and improve hitting the shuttle		racket.	forehand and a lift.	Court	Shuttlecocks	
	whilst moving.	2.	To adopt a good ready	•Can hit the shuttle, when in the air, varying height,	Racket	Cones	
	•Improve the consistency of shots noticing		position.	speed and direction into space to beat an opponent.	Shuttle	Marker spots	
	longer rallies and directing shots to help win	3.	To play shots on the	•Use different skills to try to win games.	Coordination		
	competitions.		forehand and	 Understand the different types of rallies, 	Movement		
	•Show good technique and accuracy of the		backhand side of the	participating in both.	Grip		
	forehand, backhand and overhead clear.		body.	•Work together to keep a rally going, returning the	Rally		
	•Be continuous within a rally and regularly	4.	T use a variety of	shuttle to a partner.	-		
	play consistent shots.		different shots and	•With increasing accuracy, perform a forehand and			
	•Demonstrate skills learnt during the unit		serves, hitting with	backhand serve, hitting the shuttle with confidence			
	when competing against others, including		increasing consistency.	and control.			
	serving, returning a serve and shot accuracy	5.	To employ tactics in a	•Can move around the court with purpose,			
	when moving at a quick pace.		game.	demonstrating a fast-paced chasse movement in			
	 Understand tactics in badminton such as 	-	To participate in games	isolation and in games.			
	aiming into space to beat an opponent and		following the rules and	•Show a good stance and structure when throwing			
	tactical serve to deceive opponents. Use		scoring correctly.	and hitting the shuttle.			
	tactics to win games.						
	•Demonstrate fast paced movements,						
	including the chasse step and lunge whilst						
	increasing shuttle accuracy.						
	•Able to hit a shuttle with good stance and						
	grip on both forehand and backhand side.						

backhand and overhead clear
(badminton).
•know how to perform a chasse
step and lunge.



	Volleyball	1.To react quickly to a	•Choose and perform the basic skills needed for the	Ball flight	Volleyballs		
	•Adopt good ready position on court and	travelling shuttle.	games with accuracy and control.	Ready position	Cones		
	show good awareness of others in game	2. To move feet quickly to	•Throw/send the ball using a variety of techniques.	Watch the ball	Nets		
	situations.	get into good positions.	•Send the ball into space at different speeds and	Catch	Hoops		
	 Apply basic principles suitable for 	3. To be confident to play	heights to make it difficult for the opponent.	Control			
	defending. Show good position on court.	different shots.	•Take up space/positions that make it difficult for	Throw			
	•Apply basic principles for attacking. Identify	4. To play shots	the opponents. Intercept and stop the ball with	Ready			
	space and understand the tactic of hitting	appropriate to the	consistency.	Watch			
	into gaps.	situation.	•Employ simple tactics in game situations and	Aiming			
	•Use good footwork that allows the ball to	5. To play shots accurately.	explain why they have used the tactics.	Hands			
	be hit with good technique.	6. To compete against	 Apply basic principles suitable for attacking and 	Accuracy			
	•Participate in competitive games, modified	others knowing when to	defending.	Power			
	where appropriate.	attack and when to defend.	•Adopt a good "ready position" to move and catch a	Speed			
	•Direct the ball towards the opponent's		ball.	Direction			
	court or target area.			Space			
				Wide			
				Tactics			
	•Continue to develop a broader range of	1. To be inspired by music	•Explore and create characters and narratives in	Dance	Speaker	 know that imagination is needed 	 know how to use a broader
	skills and movement patterns, exploring and	and different stimuli.	response to a range of stimuli.	Routine	Cones	to help create and structure	range of skills and movement
	practicing movement ideas inspired by a	2. To show ideas through	 Perform dances using a range of movement 	Music	Marker spots	dance motifs, phrases, and	patterns.
	stimulus.	dance.	patterns – accurately, fluently, consistently and with	Movements	Music	sections of dances, developing	 know how to explore movement
	•Use basic compositional principle when	3. To create sections of	control on your own and with a partner.	Co-ordination		expressive qualities.	ideas inspired by a stimulus.
	creating dances – combining movements	dance on your own and	• Develop dance phrases using canon, unison,	Tutting		 know that dance can be inspired 	 know how to perform a range of
	fluently and effectively.	in a group.	repetition, action/reaction and question/answer.	Beat of 8,		by a stimulus.	movements accurately with a
	•Perform a range of movements accurately	4. To apply the principles	•Combine actions and maintain the quality of	Canon		 know that performing with 	sense of rhythm, clarity, and
	with a sense of rhythm, clarity and	of dance to a routine.	performance when performing at the same time as a	Unison		confidence and clarity can	confidence.
	confidence.	5. To combine	partner.	Count		improve an overall performance.	 know how to perform
	•Use imagination to create and structure	movements – keeping	•Experiment with a wide range of actions, varying	Fluency		•know when to use basic	confidently to an audience.
	dance motifs, phrases and sections of dances		and combining spatial patterns speed, tension and	Choreography		compositional principles to create	
	developing expressive qualities.	6. To perform to an	continuity when working with a partner and in a	Performance		dances.	
	•Explore, improvise and combine movement	audience.	group.			•know when to combine	
	ideas fluently and effectively inspired by a					movements fluently and	
e	stimulus.					effectively throughout dance	
Dance	•Perform movements to an audience with					routines.	
	rhythm and confidence.						



	CHOOL						
	•Explore, improvise and combine	1. To show flexibility and	•Perform a range of actions, agilities and skills with	Gymnastics. Key	Gym mats	•know the importance of rhythm	•know how to create longer
	movement5 ideas fluently and effectively	technique when	consistency.	shapes	Marker	when creating, practising, and	sequences, performing with
	using skills in different ways performing	performing elements.	•Experiment with a wide range of actions, varying	Balances	spots/cones	performing a routine.	fluency and clarity of movement.
	confidently with clarity and a sense of	2. To travel fluently on	and combining spatial patterns, speed, tension and	Jumps	Benches	•know the terms exploration and	•know how to use combinations
	rhythm.	the floor and on/off	continuity when working with a partner of a group.	Coordination	Hoops	improvisation in relation to	of dynamics using the space
	•Perform movements accurately with a	apparatus.	•Create gymnastic sequences that meet a theme or	Travelling	Tables	creating and performing	effectively.
	sense of rhythm.	3. To travel with	set of conditions showing a clear beginning, middle	Apparatus	Beanbags	gymnastic routines.	 know how to combine
	•Make up longer sequences and preform	confidence choosing	and end.	Sequence	Wall bars	 know various compositional 	movement ideas fluently and
	them fluency and clarity of movement,	different pathways.	•Create, per form and repeat a combination of	Partners		principles, including varying	effectively.
	choosing skills that meet the needs of the	4. To create longer	actions that include changes of dynamic e.g.	Teamwork		direction, level, and pathways to	•know how to use skills in
	situation.	sequences.	Changes of level, speed and direction and clarity of			improve the look of a sequence.	different ways, performing
	•Develop your own gymnastic sequences by	5. To show rhythm and	shape.			 know what skills are required 	confidently, with clarity and a
	understanding, choosing and applying a	creativity when	•Develop flexibility, strength, control, technique and			when developing a performance,	sense of rhythm.
	range of compositional principles varying	working with others.	balance.			to meet the need of the situation.	
	direction, level and pathways to improve the	6. To perform in front of	•Find different ways of using shape, balance or			•know when flexibility, strength,	
	look of a sequence.	an audience.	travel and link them to make actions and sequences			control, technique, and balance	
S	•Develop flexibility, strength, control,		of movement.			are required for wide variety of	
mnastics	technique and balance.					elements in gymnastics.	
mn	•Use combinations of dynamics using the						
g	space effectively.						
	Cricket	1. To throw the ball in	• Apply and develop a broader range of skills, whilst	Cricket	Cones	•know that taking up positions in	•know how to bowl overarm
	•Bowl using an overarm technique,	different ways.	ensuring basic skills are performed with accuracy	Fielding	Balls	a game will impact on a team's	(increasing accuracy, speed, and
	beginning to vary speed and length of	2. To play shots that	and control.	Striking	Bats	success.	distance).
	delivery.	allow the ball to be hit	•Throw a ball increasing distances, catch a ball with	Teamwork	Hoops	•know what is needed to score	•know how to hit the ball with
	•Hit the ball with purpose, varying speed	to different areas of	increasing consistency and hit a ball with correct	Score	Wickets	more runs.	purpose.
	height and direction as well as thinking of	the field into spaces.	technique and increasing control.	Wickets	Beanbags	•know when tactics will help the	•know how to bowl at different
	tactics needed to score more runes.	3. To retrieve, catch,	•Intercept and stop a ball consistently.	Runs		situation and outwit the	speeds.
	•Choose skills and tactics to meet the needs	intercept and stop a	•Work well as part of a team, employing simple	Batting		opponents.	•know how to work well as part
	of the situation i.e. to outwit opponents	ball when fielding.	tactics, particularly when fielding to make it harder	Aiming			of a team.
	when fielding).	4. To use skills and tactics	for the batter.	Overarm			•know how to participate in
	•Begin to bowl at different speeds.	to outwit opponents	•Communicate, collaborate and compete with	Accuracy			competitive games.
	•Work as part of a team that covers the	when fielding.	others following the rules of the game.	Underarm			•know how to perform skills such
	areas to make it hard for the batter to score	5. To use skills and tactics	•Chose both fielding and striking skills which make it	Throwing			as retrieving and intercepting at
	runs.	to outwit opponents	difficult for your opponent. Explain the tactics you	Bowling			speed.
	•Show good awareness of others in game	when batting.	have used in games.	Wicket keeper			
	situations.	6. To participate in	•Show control, coordination and consistency when	Long barrier			
ling	Participate in competitive games, modified	competitive games.	throwing and catching a ball.				
ield	where appropriate.						
and Fielding	•Perform skills and techniques, including						
g an	retrieve, intercept and stop a ball with						
Striking	accuracy, confidence and control.						
tri	•Perform skills at speed.						
S							



SCHOOL							
Rounders	1.	To throw and bowl in	•Apply and develop a broader range of skills, whilst	Throwing	Cones		
•To bowl using an overarm technique,		different ways.	ensuring basic skills are performed with control and	Catching	Marker spots		
beginning to vary speeds and length of	2.	To pay shots that allow	accuracy.	Power	Balls		
delivery.		the ball to be hit to	•Throw a ball increasing distances, catch a ball with	Get in line	Batts		
•Hit the ball with purpose, varying speed,		different areas of the	increasing consistency and hit a ball with correct	Communication	Hoops		
height and direction, as well as thinking of		field into spaces.	technique and increasing control.	Accuracy	Rounders posts		
tactics needed to score more runs.	3.	To retrieve, catch,	 Intercept and stop the ball consistently. 	Technique	and bases		
•Choose skills and tactics to meet the needs		intercept and stop a	 Work well as part of a team, enjoying simple 	Batting score	Beanbags		
of the situation i.e. to outwit opponents		ball when fielding.	tactics, particularly when fielding to make it harder	Aiming			
when fielding). Begin to bowl at different	4.	To use skills and tactics	for the batter.	Space			
speeds.		to outwit opponents	 Communicate, collaborate and compete with 	Throwing			
•Work as part of a team that covers the		when fielding.	others, following the rules of the game.	Targets			
areas to make it hard for the batter to score	5.	To use skills and tactics	•Chose both fielding and striking skills which make it	Long barrier			
runs.		to outwit opponents	difficult for your opponent. Explain the tactics you				
•Show good awareness of others in game		when batting.	have used in games.				
situations.	6.	To participate in	•Show control, coordination and consistency when				
Participate in competitive games, modified		competitive games.	throwing and catching a ball.				
where appropriate.							
•Perform skills and techniques including							
retrieve, intercept and stop a ball with							
accuracy, confidence and control.							
•Perform skills at speed.							
Golf	1.	To successfully hit the	•Explore skills required to play golf successfully.	Golf	Cones	 know that speed and power 	•know how to throw the ball in
•Develop an accurate putting technique,		target when putting	 Develop and apply the chipping techniques to 	Chipping	Golf clubs	applied when hitting/throwing a	different ways, showing good
chipping for height technique and driving for		and chipping.	competitive games.	Putting	Golf balls	ball will need to change	accuracy, pace and consistently.
distance technique.	2.	To develop the drive	• Develop, explore and demonstrate the ability to	Target	Hoops	depending on the target distance.	 know how to catch a ball at
•Determine how much speed and power is		technique.	"putt" accurately and effectively.	Coordination	Hurdles	•know the importance of quick	different heights and speeds.
required when working to a target.	3.	To develop the	 Understand the importance and accuracy when 	Technique		reactions (dodgeball).	 know how to take part in
•Become familiar with golf phrases and the		techniques of the	chipping.	Accuracy		•know the concept of the game	competitive game, working
concept of golf.		different shots on	•Demonstrate teamwork skills.	Speed		of golf, the basic rules of the	together as a team, following
•Compete with others in modified golf		more difficult courses.				game, and some key phrases	rules, and playing fairly.
games applying techniques learnt.	4.	To compete against				(golf).	 know how to move quickly and
 Increase accuracy and distance when 		others applying				•know which skills to choose in	use different ways to dodge to
practicing the driving technique and		knowledge learnt.				game situations.	ball – jump, skip, jockey, gallop
participate in driving games.	5.	To apply the correct				•know when to change the pace	(dodgeball).
•Show control and control how to make		techniques when				of the ball depending on the	 know how to play a drive shot
accurate shots.		competing.				target distance. I know when to	(golf).
						apply tactics and strategies into	 know how to putt accurately
						games to try win.	(golf).



Dodgeball	1. To throw a ball at	•Improve consistency when catching a variety of	Speed	Soft dodgeballs		•know how to chip for height and
•Understand the importance of quick	moving target.	different shots.	Balls	Cone		drive for distance (golf).
reactions in dodgeball.	2. To use the most	•Show control when moving at speed.	Catch	Bibs		
 Apply appropriate skills with control in 	appropriate throwing	•Understand how finding space can help in game	Dodge	Marker spots		
game situations.	technique for the	situations.	Underarm throw	Tall cones		
•Demonstrate a variety of different throwing	situation.	• Move the ball in different ways – with increasing	Bounce			
techniques with good accuracy, pace and	3. To play catching	control and accuracy – whilst moving.	Side shot			
consistency.	games.	• Practise and improve the underarm throw and side	Target			
 Successfully catch a ball at different 	4. To dodge a ball by	shot throw.	Strike			
heights.	jumping and skipping.	•Use a range of tactics to try to win games.	Roll			
 Take part in competitive games, working 	5. To dodge a ball by	•Get into good positions to both receive and throw	Positioning			
together as a team and playing fairly.	jockeying and	the ball.				
 Discuss and apply strategies and tactics 	galloping.	•Develop the skills needed for games including ball				
needed to win dodgeball games.	6. To use peer evaluation	handling, striking, dodging and catching.				
 Move quickly and use different ways to 	to discuss strategies					
dodge – jump, skip, jockey, gallop.	and tactics and apply					
•Use a map to confidently orientate yourself	1. To build confidence	•Recognise where you are on a map	Teamwork	Hoops	•know that planning strategies	 know how to use a map
around – Use previous knowledge to	during team	•Demonstrate the kills needed for orienteering:	Map skills	Hurdles	can help achieve success.	confidently.
navigate and design a route to the controls.	activities.	agility, balance and coordination.	Indoor mapping	Cones	•know that communication is	•know how to design a route to
•Takes part in orienteering events, such as	2. To work within your	•Recognise that activities need thinking through and	Picture	Beanbags	vital to achieving success in team	the controls.
picture orienteering and control orienteering	team,	planning.	orienteering	Benches	activities.	 know how to take part in
with success.	communicating,	•Move confidently in different ways, developing	Control plotting	Map symbols,	•know when to move a map and	orienteering events, such as
•Plan strategies to complete tasks. Choose	trusting and valuing	agility, balance and coordination.	Communication	symbol names	when to move myself to	picture orienteering and control
sensible skills and approaches for the	each other.	Participate in competitive orienteering events,	Problem solving	Clip boards,	orientate.	orienteering, with success.
challenge.	3. To plan strategies to	following instructions of the game.		rulers, pencils,	•know what appropriate skills	 know how to build a detailed
•Build confidence during team activities and	complete tasks.	•Develop a basic understanding of map		paper	and approaches to choose for the	map.
develop communication skills to use to	4. To develop map	reading/making and apply these skills and		Keywords,	challenge.	•can work well as part of a team,
achieve success.	reading skills and	techniques in games.		score sheets,	•know when relevant techniques	contributing effectively.
•Develop map reading and map building	confidence.	•Have knowledge of safety rules and procedures for		symbol cards	and elements are required to	
skills – understanding elements and scaling	5. To develop map	taking part in an orienteering event.			navigate to and from controls.	
confidently.	building skills.					
•Use relevant techniques to navigate to and from control points.	7. To complete and					
o from control points.	orienteering event.					